

FIG. 2

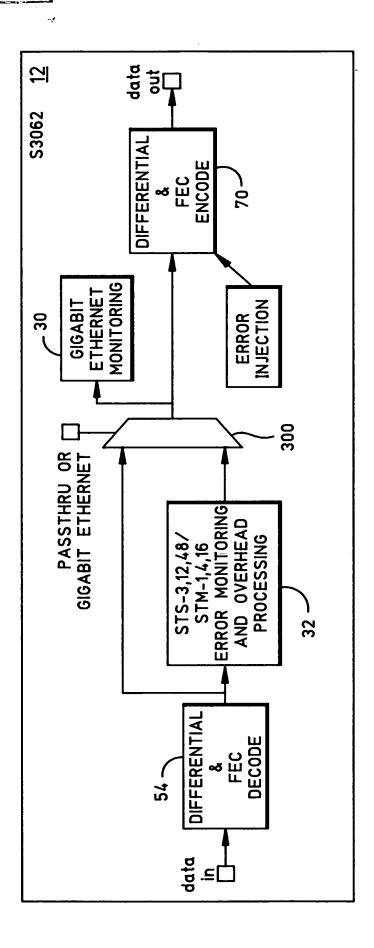


FIG. 3

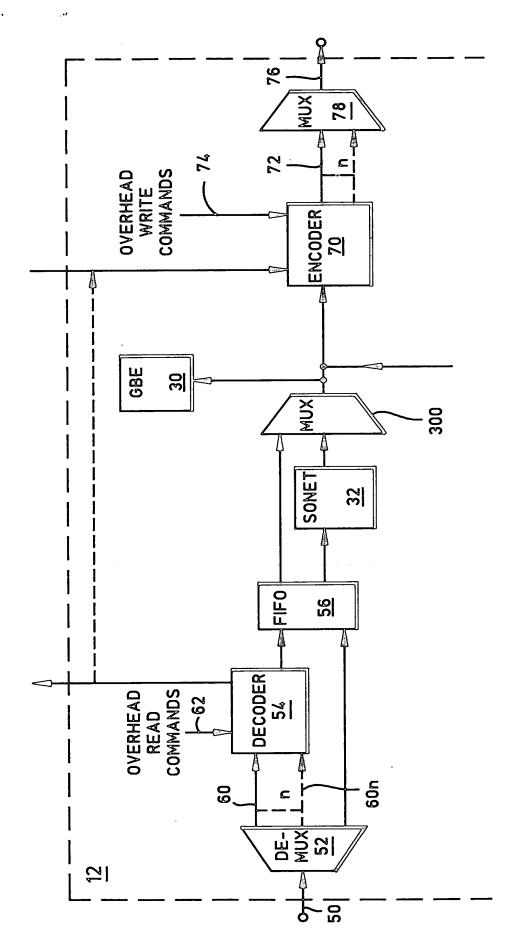


FIG. 4A

3

X

FIG. 4B1

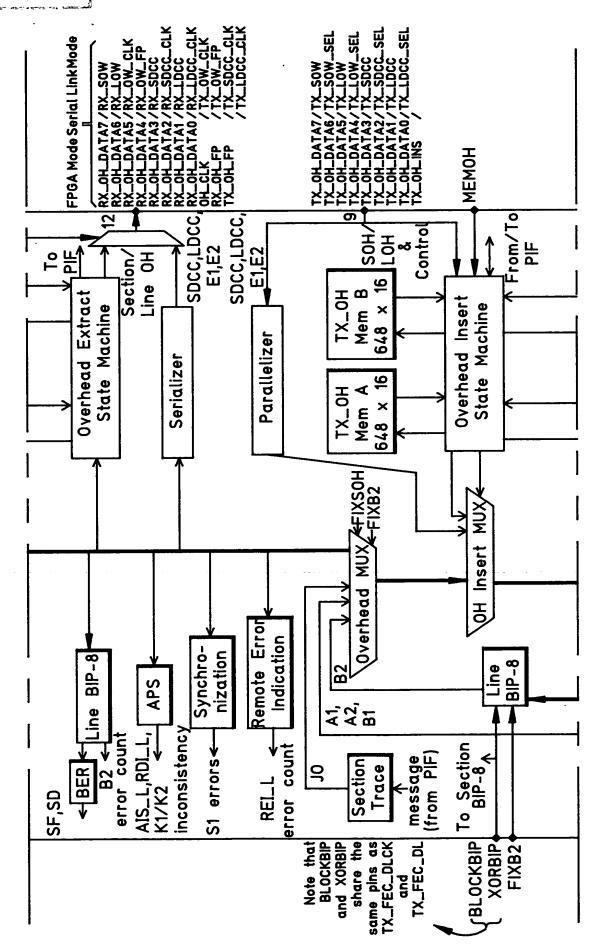
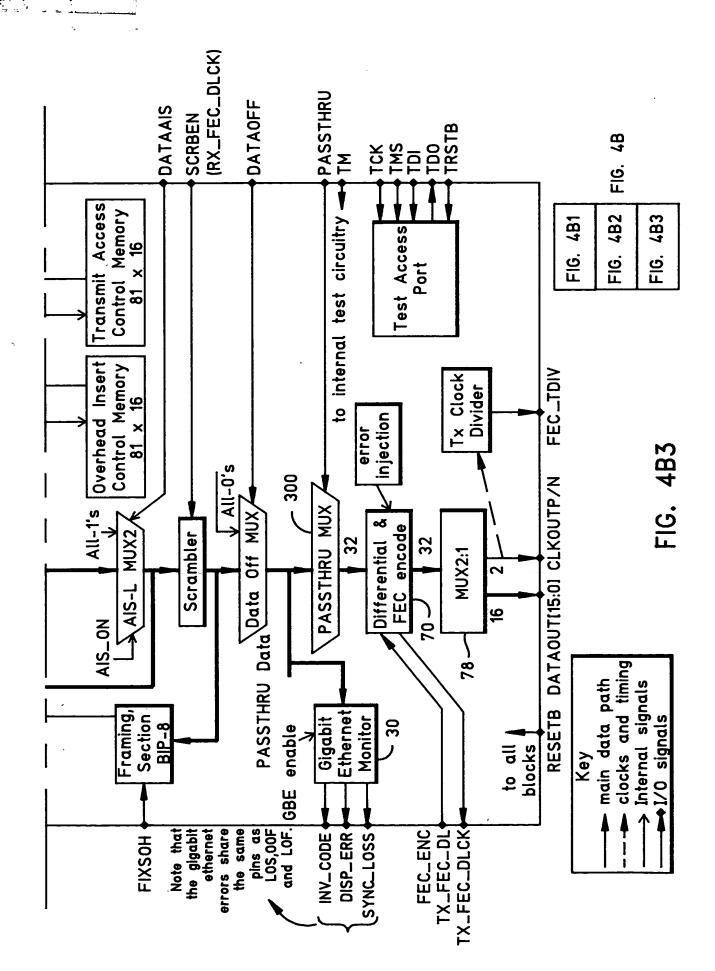


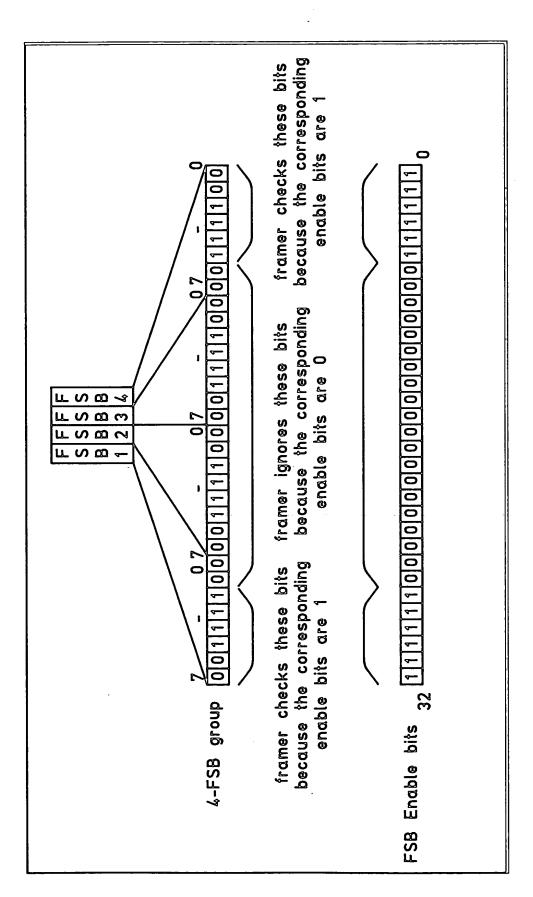
FIG. 4B2



te blocks	bytes of redundant (parity) data	bytes of redundant (parity) data	bytes of redundant (parity) data	bytes of redundant (parity) data	one 1020-byte block	2 3 4 1 2 3 4 1 2 3 4	Redundant (parity) Bytes
Four Individual 255-byte blocks	data bytes	data bytes	data bytes	data bytes	Four Interleaved 255-type blocks =	3 4 1 2 3 4 1	Data Bytes
	Block 1 BB	Block 2 S	Block 3 S S	Block & S		- BSS - 2BS - 2BS - 2BS - 2D - 2D - 2D - 2D - 2D - 2D - 2D - 2D	Frame Synchronization

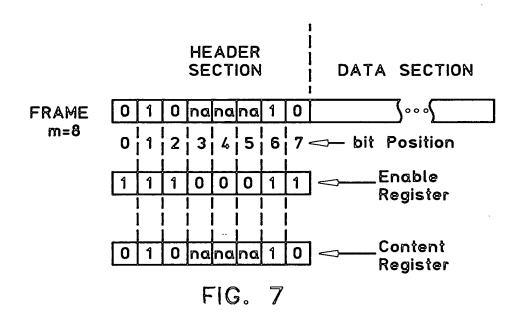
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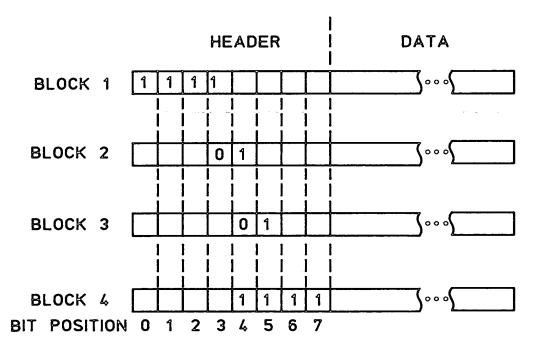
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FRO ED CO.G. FIG.





n=4 m=8

FIG. 8

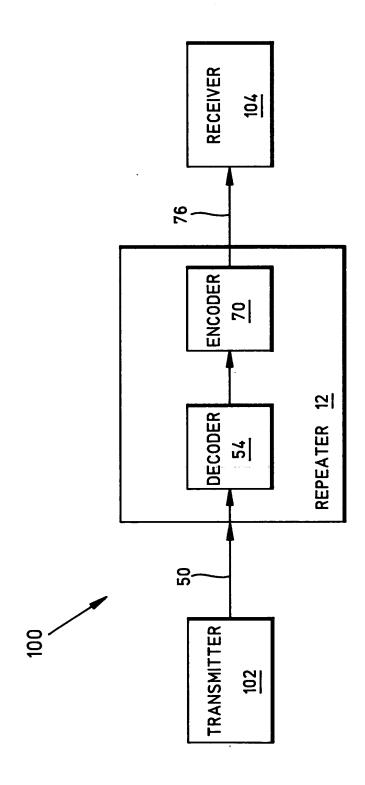


FIG. 9

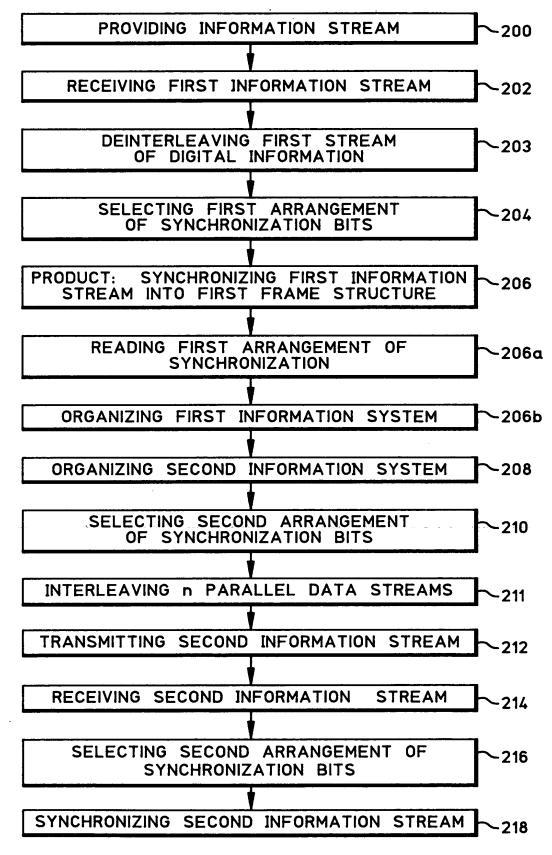


FIG. 10

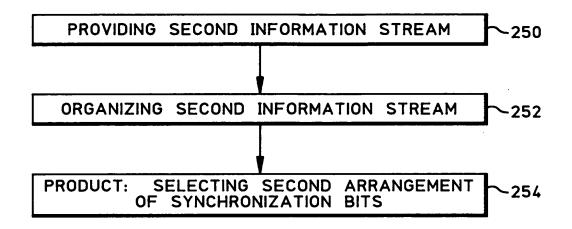
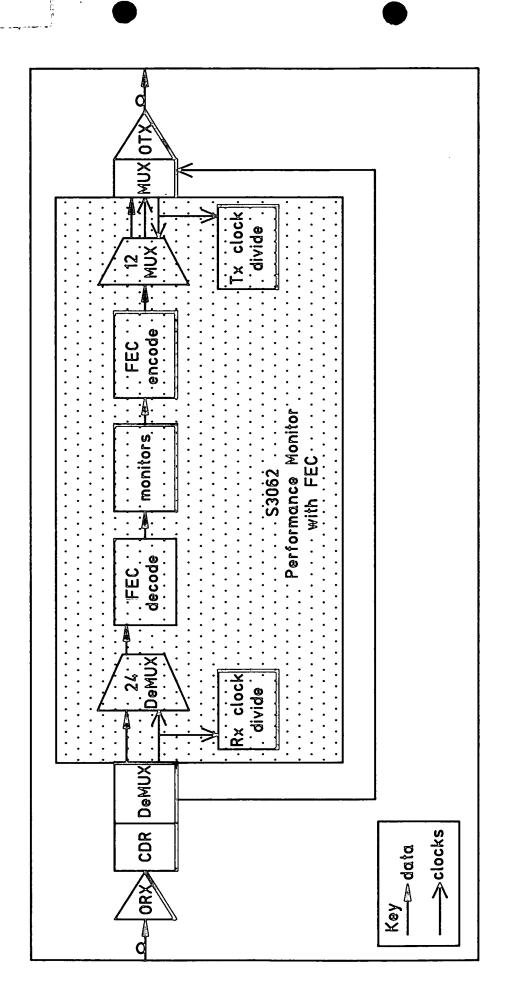


FIG. 11

10 10 G FIG 7 A35/9780A88

FIG. 12



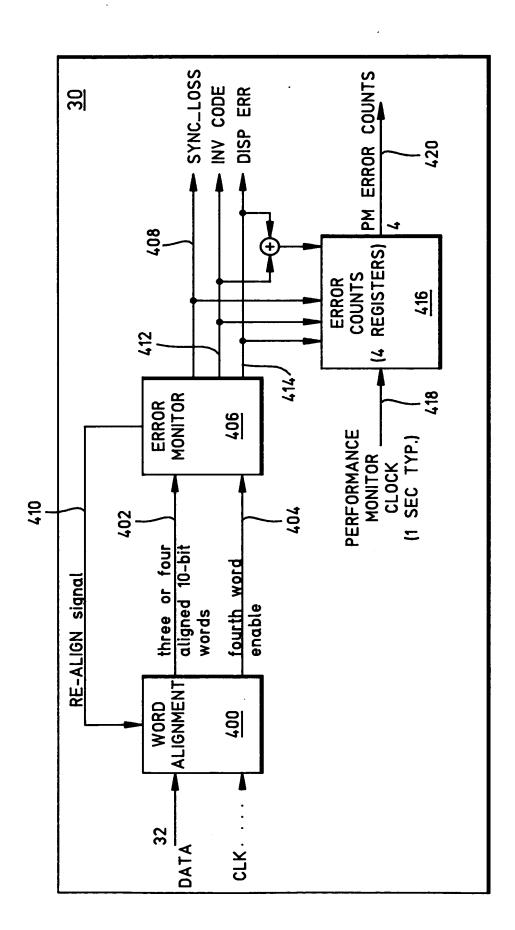


FIG. 14

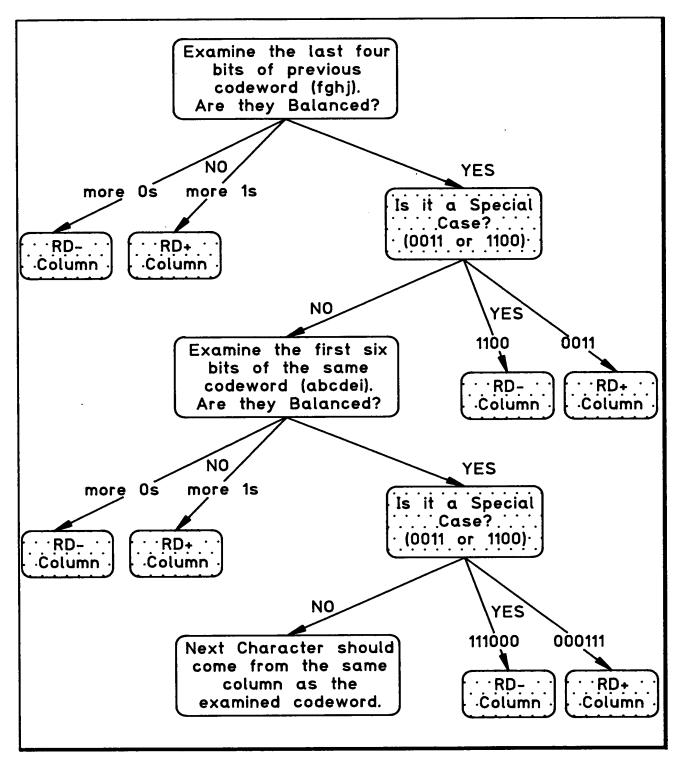


FIG. 15

	<u></u>
s Path Overhead, Fixed Stuff and Data 3:87 bytes/row 9 rows	Path Overhead, Fixed Stuff and Data 261 bytes/row 9 rows
Transport Overhead = Section + Line 303 bytes/row 9 rows	Section

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	<u>L.</u>
Path Overhead, Fixed Stuff and Data 9 rows Now Stand Data	Path Overhead, Fixed Stuff and Data N 2261 bytes/row 9 rows
Transport Overhead = Section + Line N *3 bytes/row 9 rows A1 (N-1)A1 A2 (N-1)A2 J0 (N-1)Z0 B1 (N-1) E1 (N-1) F1 (N-1)Z D1 (N-1) D2 (N-1) D3 (N-1)Z H1 (N-1)H1CH2 (N-1)Z D2 (N-1)Z D4 (N-1)Z D7 (N-1)Z D7 (N-1)Z D10 (N-1)Z D10 (N-1)Z D10 (N-1)Z D11 (N-1)Z D12 (N-1)Z D13 (N-1)Z D14 (N-1)Z D15 (N-1)Z D16 (N-1)Z D17 (N-1)Z	containing a VC-6-Xc N*9 bytes/row 9 rows (N-1)2,M1 The Mt byte is always in the third location

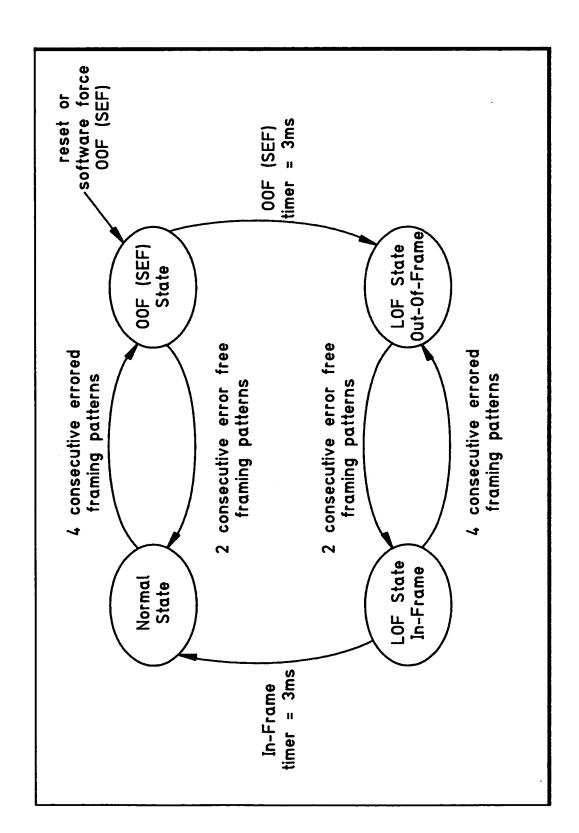
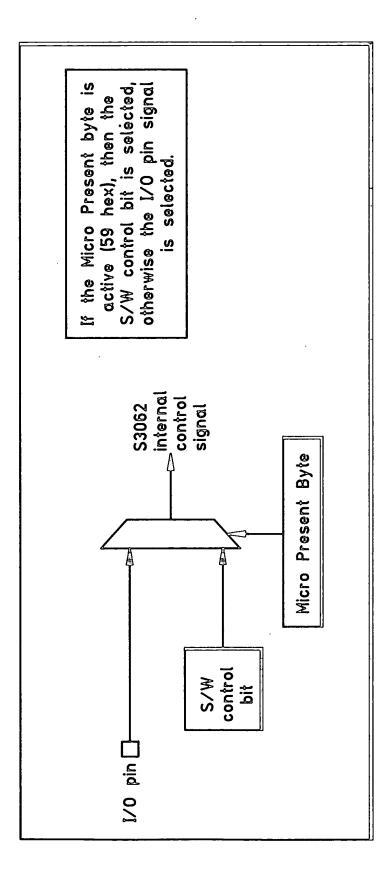


FIG. 18



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FIG. 19